
Esport Game Design – Certificate (ESGD.CERT)

The Esport Game Design Certificate prepares students for careers in the global business of esport. This program focuses on the creation and design aspect of esport. Students learn 3D modeling, animation, and lighting in video game production. Students are taught the skills necessary to develop and program single and multiplayer video games for gaming consoles, personal computers and networks. Graduates may pursue a variety of careers including programmer, animator, graphic designer, technician, writing, artist and entrepreneur.

Minimum credits: 18

Minimum cumulative GPA: 2.0

Minimum grade in all courses: 2.0

Minimum Jackson College credits: 15

ESPORT GAME DESIGN CORE REQUIREMENTS (18 CREDITS)

Take the following:

SMT	110	Esport in Society
SMT	210	Introduction to Esport Management
CIS	134	Graphic Imaging
CIS	183	Animation
CIS	272	Game Fundamentals
CIS	274	3D Modeling